This is an example solution, with some guidance about what we are looking for in pseudocode. In general, the guidance on pseudocode in this class is: "It should be clear enough that a CS106b student could implement your algorithm in their favorite language without too much thought."

Here's the problem:

- 1. (Peak Finding) Given a zero-indexed array A of n integers, we say that the location  $i \in \{1, \ldots, n-2\}$  is a peak if  $A[i-1] \leq A[i]$  and  $A[i] \geq A[i+1]$ . We say that 0 is a peak if  $A[0] \geq A[1]$ , and n-1 is a peak if  $A[n-1] \geq A[n-2]$ . For example, if A = [4, 3, 5, 2, 1], then there are two peaks, at 0 and 2.
  - (a) Design a simple O(n)-time algorithm to find a peak in an array A of length n. Notice that it does not need to return all peaks, just a single peak. In the example above, your algorithm could return 0 or 2.

[We are expecting: Pseudocode and a short English description.]

(b) Design an algorithm that finds a peak in time  $O(\log n)$ .

[We are expecting: Pseudocode and a short English description, as well as an informal justification of the running time. You do not need to prove that your algorithm is correct.]

## **SOLUTION:**

- 1. (Peak Finding)
  - (a) Style note: Here are two acceptable ways of writing pseudocode for a solution.
  - **Soln. 1.** To find a peak in time O(n), go through every element in the array and check if it is a peak. More precisely, we could use the following pseudocode.

## Algorithm 1: FINDPEAK1 returns a peak.

**Soln. 2** To find a peak in time O(n), go through every element in the array and check if it is a peak. More presisely, we can use the following Python code. def findPeak1(A):

```
n = len(A)
# first check the boundaries, i=0 and i=n-1
if A[0] >= A[1]:
    return 0
if A[n-1] >= A[n-2]:
    return n-1
# now scan through the rest and return the first peak we find.
for i = range(1,n-1):
    if A[i] >= A[i-1] and A[i] >= A[i+1]:
        return i
```

**Style note:** Simple Python code is okay, **if** it is accompanied by an English description, and is well-commented. **However**, complicated Python code (or complicated code in any other language) is discouraged. Your solution should be easily interpretable by a human.

(b) We can do better than the O(n)-time algorithm in part (a), using a recursive algorithm. We give pseudocode for this algorithm in Algorithm 2, and describe what it is doing below that.

```
Algorithm 2: FINDPEAK2 returns a peak
 Input: An array A of length n.
 Output: An index i so that i is a peak.
 /* First do the base case:
                                                                                                 */
 if n \le 2 then
   return \operatorname{argmax}_{i \in \{0, \dots, n-1\}} A[i]
 /* Now choose an index p to partition around.
                                                                                                 */
 p \leftarrow \lfloor n/2 \rfloor;
 if p is a peak then
  \lfloor return p
 else if A[p] < A[p+1] then
    /* Then there is a peak in the second half of the array.
    return FINDPEAK2(A[p+1:]) + p+1;
    /* We adjust the index since the peak was in the second half.
 else if A[p] > A[p+1] then
    /* Then there is a peak in the first half of the array.
    return FINDPEAK2(A[:p])
```

In words, this algorithm is doing the following:

- We choose a midpoint, p.
- If p is a peak, then we're done.
- If p is not a peak, then one of its neighbors has an array value larger than it. If A[p-1] > A[p], then there must be a peak somewhere in the left half of the array; and if A[p+1] > A[p], then there must be a peak somewhere in the right half of the array. We recurse on (one of) the appropriate halves.

The correctness follows from this logic. **Style note:** According to the block of text after the problem, a formal proof of correctness is not required, so I did not give one.

For the running time, notice that with each recursive call to findPeak2, the size of the input is divided roughly in half; this means that findPeak2 is called  $O(\log(n))$  times. Within each call (not including the future recursive calls), the algorithm does O(1) work, checking a constant number of cases. Thus, the total running time is  $O(\log(n))$ . Style note: The problem asked for an informal analysis of the running time, so that is what I gave. It would be fine also to say something like "The running time T(n) of the algorithm satisfies the recurrence relation T(n) = T(n/2) + O(1), since at each iteration we divide the problem in half and do O(1) work. By the Master Theorem, the running time is  $O(\log n)$ ."

**Style note:** Figure 1 gives working Python code that finds a peak in time  $O(\log(n))$ . However (without very very good exposition) it would not receive full credit for this problem, because it is extremely hard to read!!

```
import numpy as np
from random import choice
def findPeak2(A):
    var = len(A)
    return tmp(A, 0, var)
def tmp(A, x, y):
    # print(A, x, y)
    if y-x <= 26:
        return A.index( max( [ A[i] for i in range(x,y) ] ) )
    z = ((x + y)/2)._trunc_() + 2
        w = A[z+1]
    except:
        if A[z] >= A[z-1]:
            return z.real
    if (z-1)**3 < 0:
        if A[z] >= A[z+1] or np.sqrt(4) < choice([0,1]):
            return z
    for i in range(y-x):
        if (z == 0 \text{ and } A[z] >= A[z+1]) or A[z] >= max([A[z-1], A[z+1]]):
            return z
        if A[z] > A[z-1] and A[z] > A[z+1]:
            return tmp(A, x, w)
        if A[z] < A[z-1]:
            return tmp(A, x, z)
        else:
            return tmp(A, max([z+1,z]), y)
```

Figure 1: Example of what not to turn in.